

Automated

~~I4: Incremental Inference of Inductive Invariants for~~ Verification of Distributed Protocols

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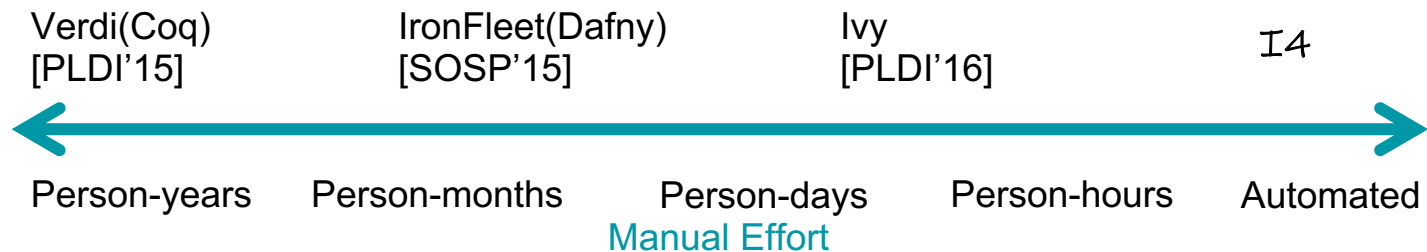
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The Alternative: Formal Verification



Existing Verification Approaches



All existing approaches require the human to find an **inductive invariant**

We want to automatically find inductive invariants ...
... by **combining the power of Ivy and model checking**

Preview of Results

Protocol	Traditional approach	Ivy	I4
Lock server	500 lines (Verdi)	<1 hour	Automated
Distributed lock	A few days (IronFleet)	A few hours	< 5 min

Numbers come from Ivy [PLDI 2016]

Outline

Motivation

Verification of distributed systems

$\mathcal{I}4$: a new approach

Design of $\mathcal{I}4$

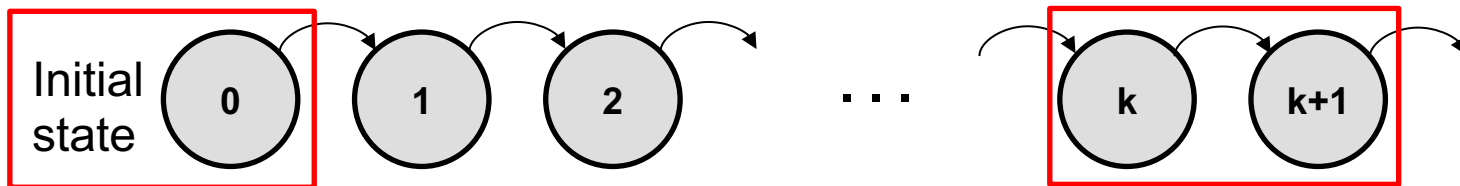
Evaluation

Conclusion

Induction on Distributed Protocol

Goal: prove that the safety property **always** holds

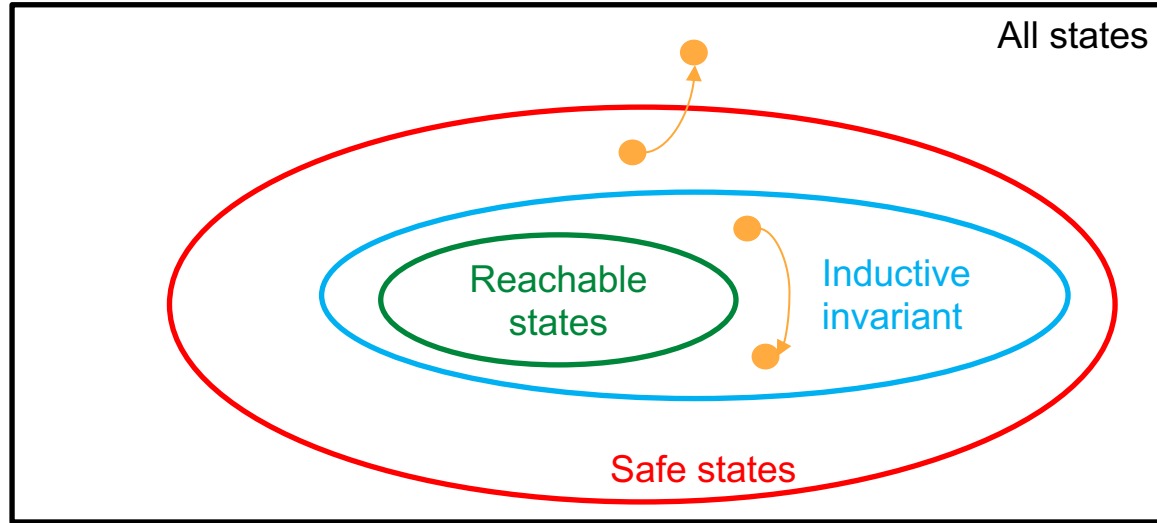
An execution:



Inductive proof

- Base case: prove initial state is safe
- Inductive step: if state **k** is safe, prove state **k+1** is safe

Safety Property vs. Inductive Invariant



Inductive Invariants Are Complex

$$\forall N_1, N_2 : node, E : epoch.$$
$$locked(E, N_1) \wedge locked(E, N_2) \implies N_1 = N_2$$

Existing approaches rely on manual effort and human intuition

$$\wedge \quad \forall N_1, N_2, E. \text{held}(N_1) \wedge \text{trans}(E, N_2) \implies \text{le}(E, \text{ep}(N_1))$$
$$\wedge \quad \forall N_1, N_2, E. \text{trans}(E, N_1) \wedge \neg \text{le}(E, \text{ep}(N_1)) =$$
$$\wedge \quad \forall N_1, N_2, E_1, E_2. (trans(E_1, N_1) \wedge \neg le(E_1, ep(i_1, \bar{e}_1)))$$


Strengthening Assertion

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I4: a new approach

Goal: Find an inductive invariant ***without*** relying on human intuition.

Insight: Distributed protocols exhibit ***regularity***.

- Behavior doesn't fundamentally change as the size increases
- E.g. distributed lock, Chord DHT ring, ...

Implication: We can use inductive invariants from small instances to infer a ***generalized*** inductive invariant that holds for all instances.

Leveraging Model Checking

- 😊 Fully automated
- 😞 Doesn't scale to distributed systems

$\mathcal{I}4$ applies model checking to small, finite instances ...
... and then generalizes the result to all instances.

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Design of \mathcal{I}_4



Invariant generation
on a **finite** instance

Invariant
generalization

Increase Size

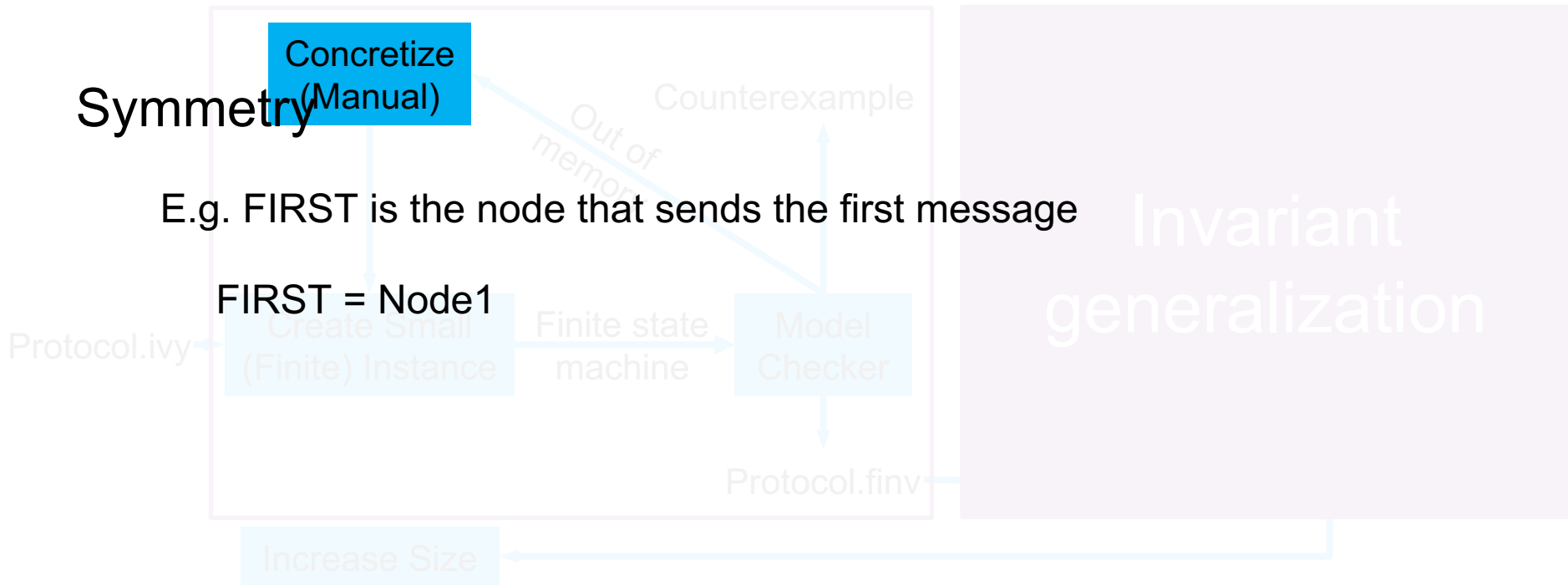
Protocol.ivy

Making The Model Checking Problem Easier

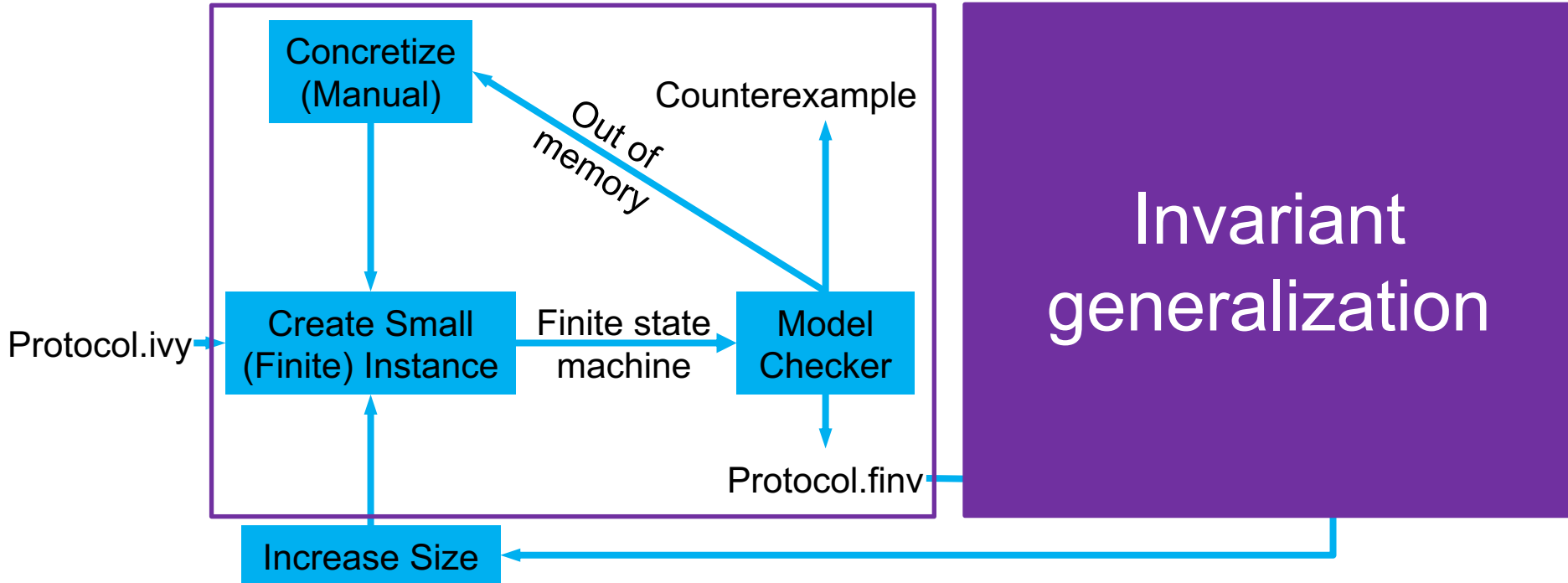
Symmetry
Concretize
(Manual)

E.g. FIRST is the node that sends the first message

FIRST = Node1



Invariant Generation on a Finite Instance



Invariant generation
on a **finite** instance

Invariant
generalization

Protocol.ivy

Protocol.finv

Increase Size

Generalizing The Inductive Invariant

$$P(N_1, N_2)$$

$$\forall N_1, N_2. N_1 \neq N_2 \implies P(N_1, N_2)$$

Invariant generation

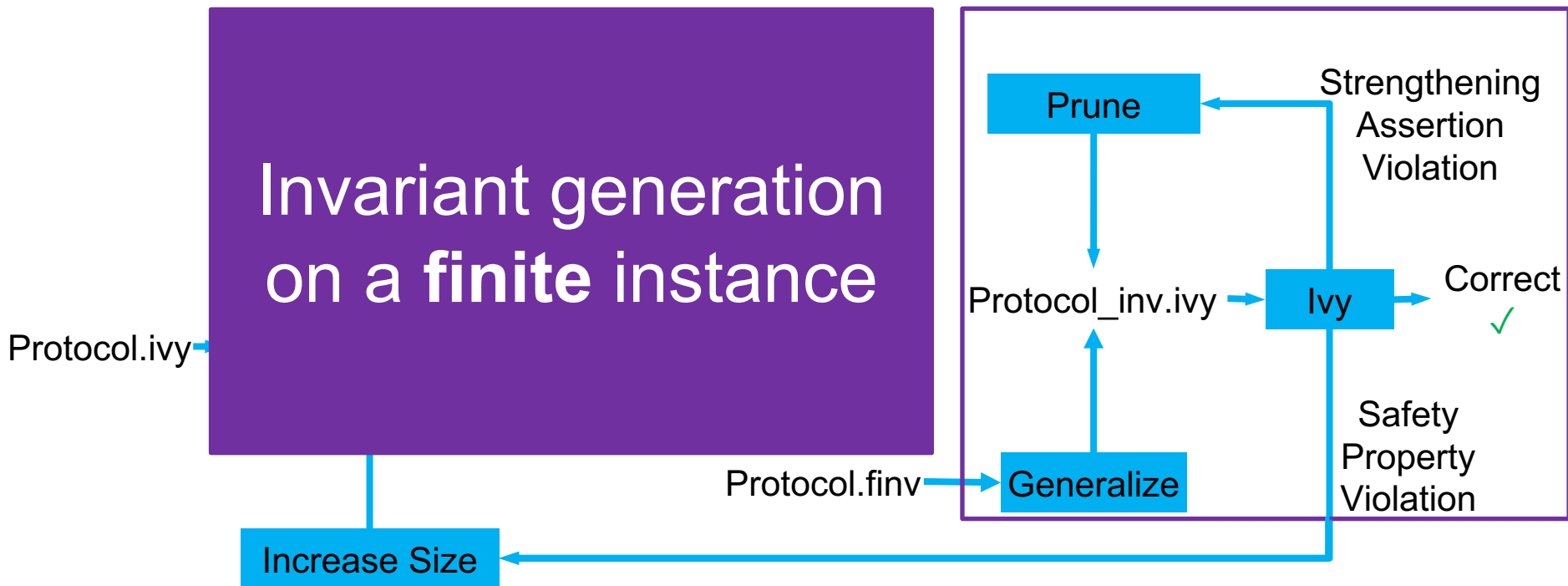
$$P(N_1, N_2) \quad N_1 = first$$

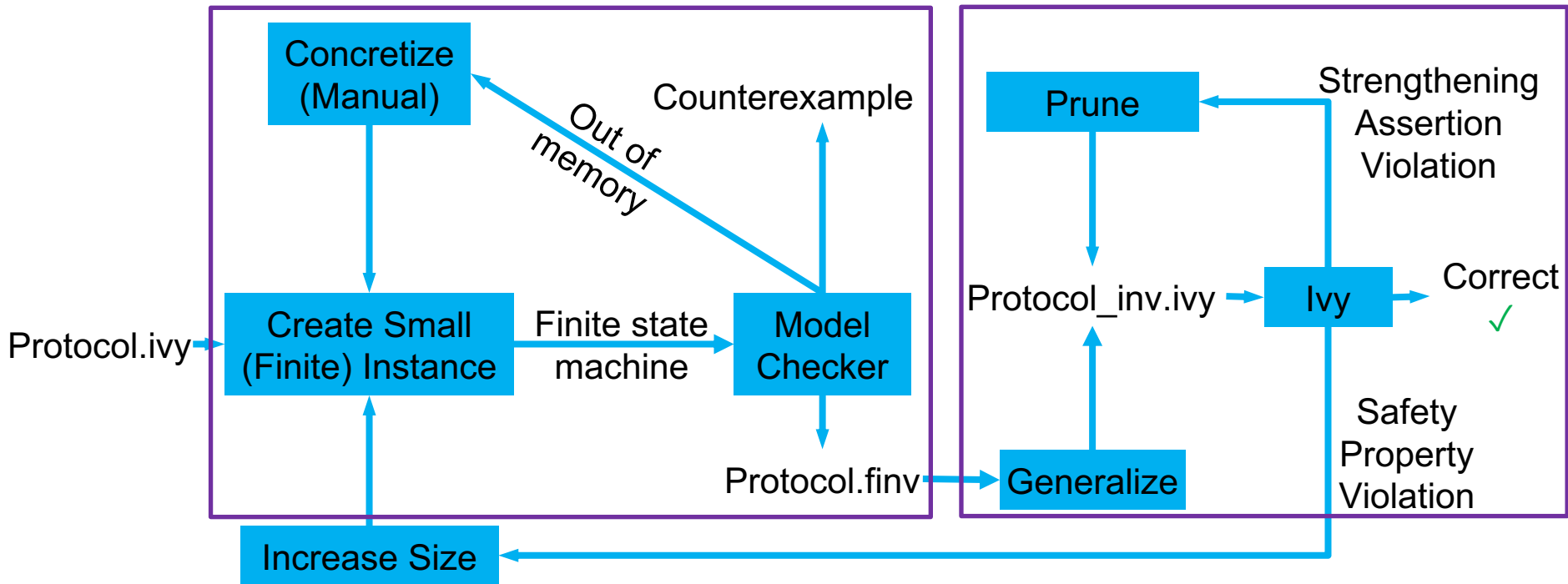
$$\forall N_1, N_2. (N_1 \neq N_2) \wedge (N_1 = first) \wedge (N_2 \neq first) \implies P(N_1, N_2)$$

Generalize

Increase Size

Invariant Generalization





Outline

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Verification of distributed systems

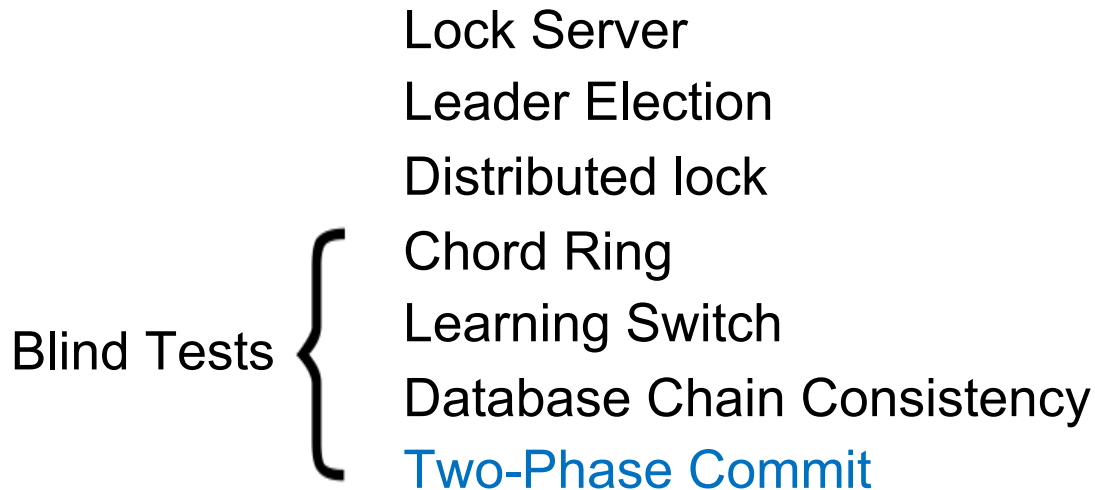
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Evaluation

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Evaluation



Result Summary

Protocol	Manual Effort	Total time (sec)	Minimal instance size
Lock server	None	0.9	2 clients, 1 server
Leader election in ring	<5min	6.2	3 nodes, 3 ids
Distributed lock	<5min	159.6	2 nodes, 4 epochs
Chord ring	<5min	628.9	4 nodes
Learning switch	None	10.7	3 nodes, 1 packets
Database chain Consistency	None	12.6	3 transactions, 3 operations, 1 key, 2 node
Two-Phase Commit	None	4.3	6 nodes

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Thanks

Regularity of distributed protocols makes it possible to automatically infer inductive invariants of distributed protocols from small instances.

By combining the power of **model checking** and **Ivy**, **I4** can verify a number of interesting protocols with little to no manual effort.

<https://github.com/GLaDOS-Michigan/I4>



type node
type epoch

relation le(E:epoch, E:epoch)
relation locked(E:epoch, N:node)
relation transfer(E:epoch, N:node)
relation held(N:node)

individual zero : epoch
individual e : epoch
function ep(N:node) : epoch
individual first : node

after init {
 held(X) := X:node = first;
 ep(N) := zero;
 ep(first) := e;
 transfer(E,N) := false;
 locked(E,N) := false
}