

Performance and Protection in the ZoFS User-space NVM File System

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Non-volatile memory (NVM) is coming with attractive features

- Fast
 - Near-DRAM performance
- Persistent
 - Durable data storage







- Byte-addressable
 - CPU load/store access

File systems are designed for NVM

- NVM File systems in kernel
 - BPFS [SOSP '09]
 - PMFS [EuroSys '14]
 - NOVA [FAST '16, SOSP '17]
 - SoupFS [USENIX ATC '17]

- User-space NVM file systems^[1]
 - Aerie [EuroSys '14]
 - Strata [SOSP '17]

User-space NVM file systems have benefits

- User-space NVM file systems^[1]
 - Aerie [EuroSys '14]
 - Strata [SOSP '17]
- ✓ Easier to develop, port, and maintain^[2]
- ✓ Flexible^[3]
- ✓ High-performance due to kernel bypass^[3,4]
- [1] These file systems also require kernel part supports.
- [2] To FUSE or Not to FUSE: Performance of User-Space File Systems, FAST '17
- [3] Aerie: Flexible File-System Interfaces to Storage-Class Memory, EuroSys '14
- [4] Strata: A Cross Media File System, SOSP '17

Metadata is indirectly updated in user space

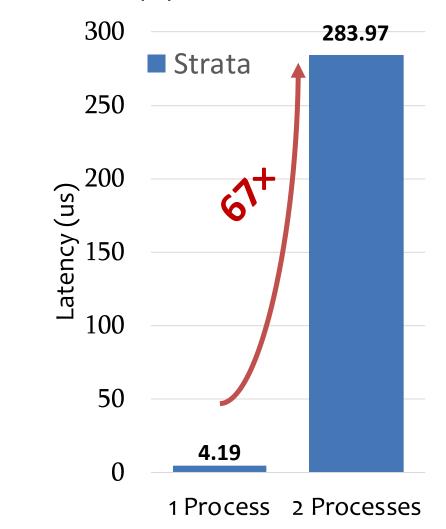
- Updates to metadata are performed by trusted components
 - Trusted FS Service in Aerie
 - Kernel FS in Strata

	Update data	Update metadata	
Aerie	direct write	via IPCs	Indirect updates!
Strata	- I was a second of the second	in user space, n kernel	

Indirect updates are important but limit performance

- Indirect updates protect metadata
 - File system integrity
 - Access control
- Indirect updates limit performance!

Create empty files in a shared directory



Goal: fully exploit NVM performance

- Problem: Indirect updates protect metadata but limit performance
- Our approach: Directly manage both data and metadata in userspace libraries while retaining protection
 - Coffer: separate NVM protection from management
 - The kernel part protects coffers via paging
 - User-space libraries manage in-coffer structures (file data and metadata)
- Results: Outperform existing systems by up to 82% and exploit full
 NVM bandwidth in some scenarios

Outline

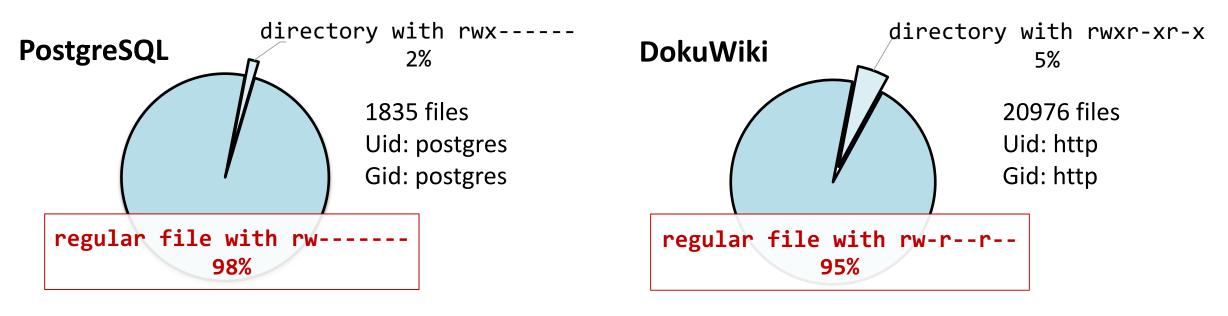
Coffer

Protection and isolation

Evaluation

Files are stored with the same permissions that rarely change

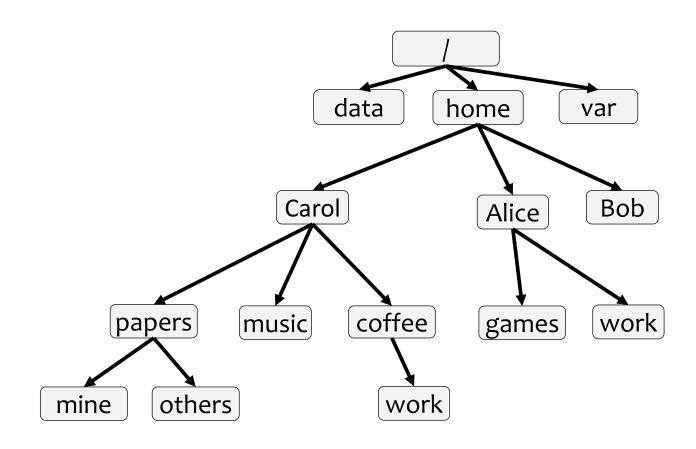
Survey on database and webserver data files



- Most files have the same ownership & permission

Files are stored with the same permissions that rarely change

- Survey on database and webserver data files
 - Most files have the same ownership & permission
 - Ownership & permissions are seldom changed
 - 1. Group files with the same ownership & permission
 - 2. Map their data and metadata to user space
 - 3. Let user-space libraries manage these data and metadata directly



Group files with the same ownership & permission Coffer data home var Bob Carol Alice coffee papers music games work others work mine

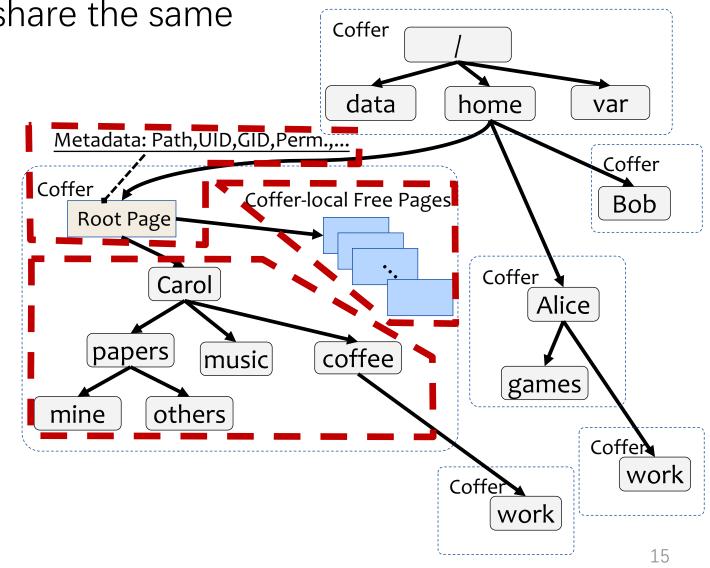
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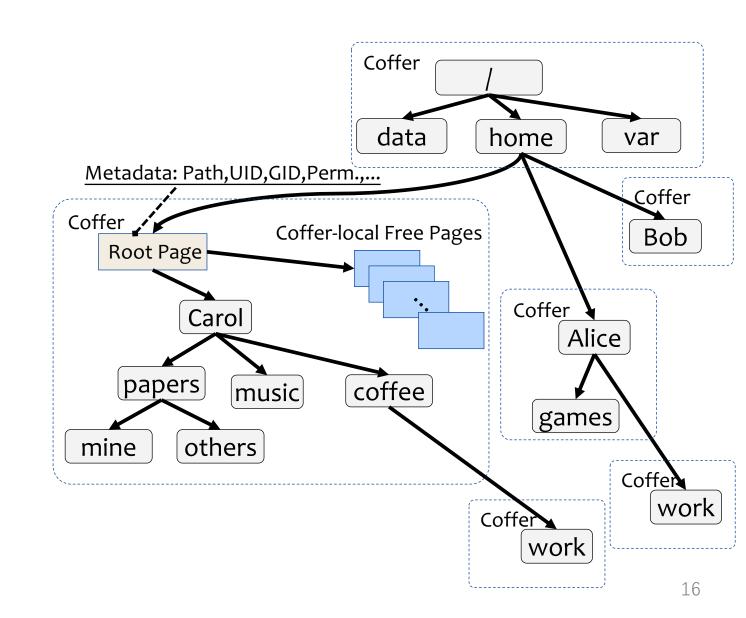
Coffer internals

A collection of NVM pages that share the same ownership & permission

- Files are organized by user-space FS libraries
- Local space management
- A root page with metadata
 - Path
 - Owner and permission



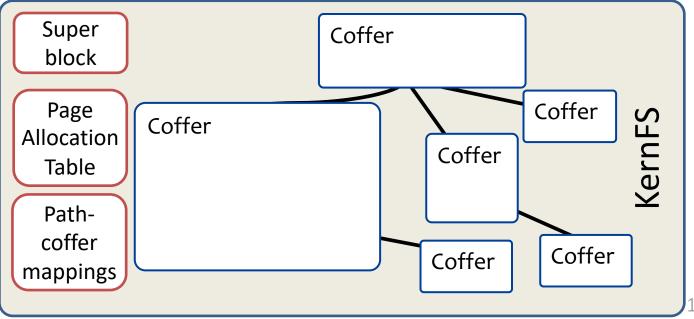
Coffer separates NVM protection from management



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KernFS

- Protect coffer metadata
- Mange global free space



Coffer separates NVM protection from management

KernFS

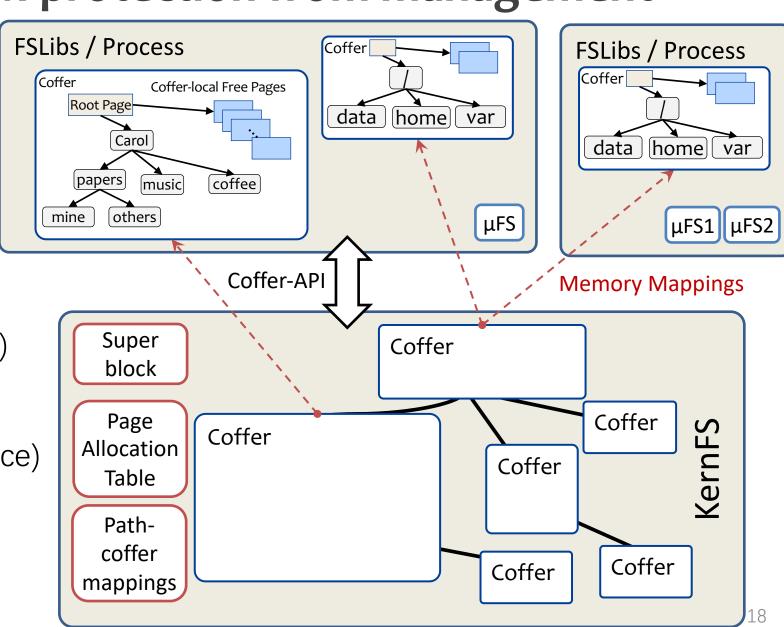
- Protect coffer metadata
- Mange global free space

FSLibs

- User-space FS libraries (μFSs)
- Manage in-coffer structures (data, metadata and free space)

Coffer-APIs

create, map, split, ...



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Coffer

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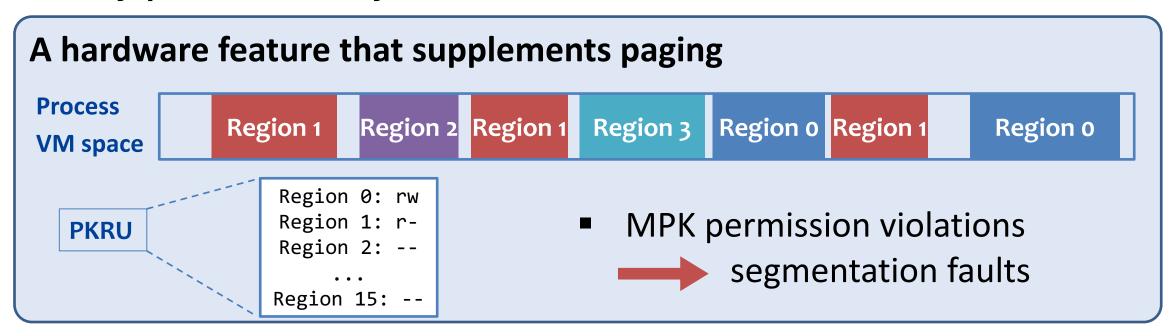
Hardware paging

- For each coffer map request
 - KernFS checks the ownership and permission of the coffer
 - Map the coffer to the process page table read-only/read-write accordingly
- Applications can access a coffer only if they have the permission

Hardware paging

Applications can access a coffer only if they have the permission

Memory protection keys



Hardware paging

Applications can access a coffer only if they have the permission

Memory protection keys

- KernFS separates different coffers to different memory protection regions for each process
- Application threads can control its access to each coffer efficiently

Hardware paging

Applications can access a coffer only if they have the permission

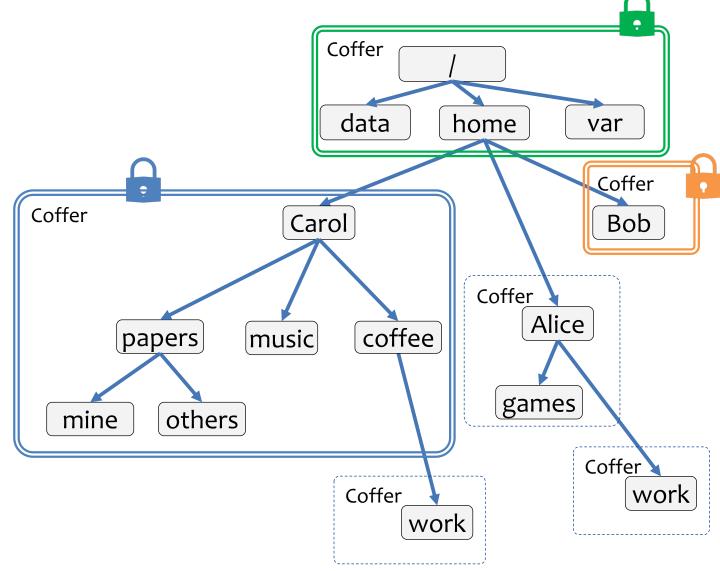
Memory protection keys

Application threads can control its access to each coffer efficiently

Challenges

1. Stray writes 2. Malicious manipulations 3. Fate sharing

Challenge 1: stray writes

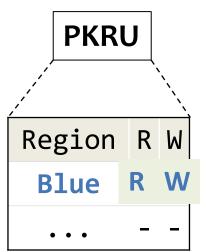


Challenge 1: stray writes

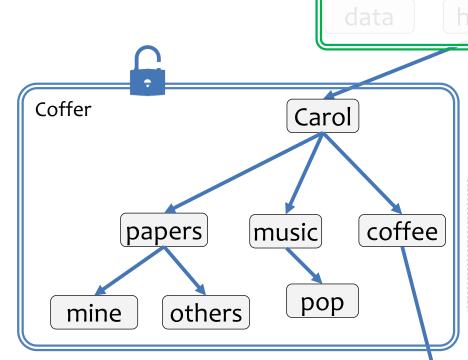
Problem: Stray writes corrupt metadata in mapped coffers

Approach: write windows^[1]

- MPK regions are initialized as non-accessible
- When a μFS modifies a coffer
- 1. Enable coffer access
- 2. Modify coffer
- 3. Disable coffer access



Result: Stray writes in application code cause segmentation faults due to MPK

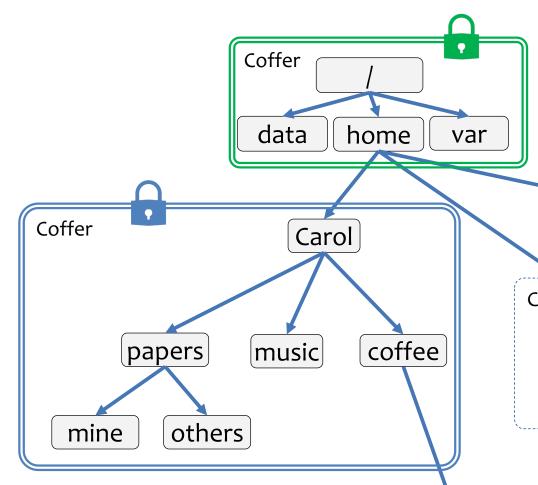


Coffer

Coffer

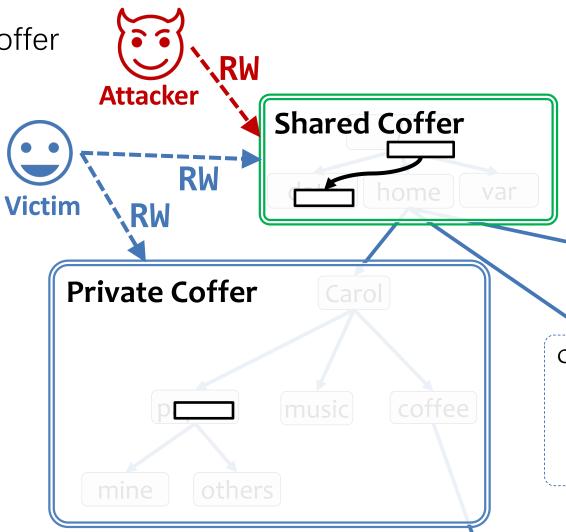
Problem: An attacker manipulates a shared coffer to attack others!

Case: manipulate a pointer to point to another coffer



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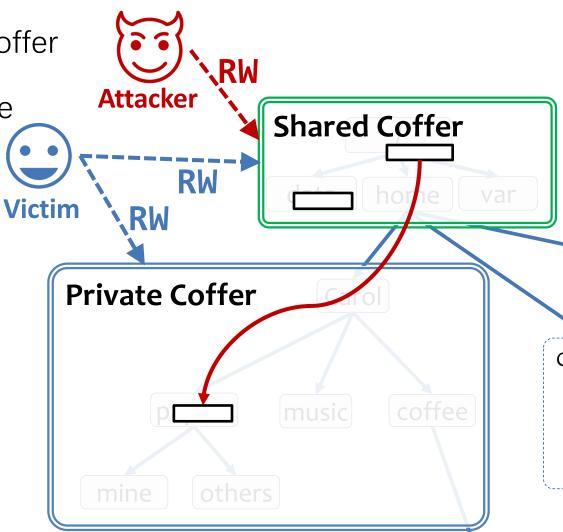
Case: manipulate a pointer to point to another coffer



Problem: An attacker manipulates a shared coffer to attack others!

Case: manipulate a pointer to point to another coffer

The victim accesses the private coffer by mistake



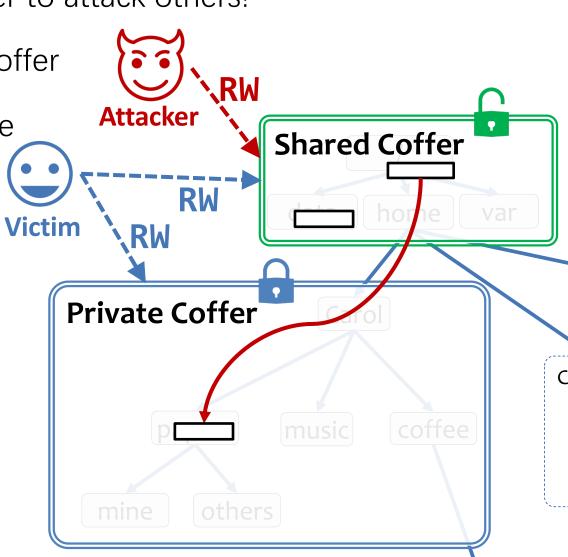
Problem: An attacker manipulates a shared coffer to attack others!

Case: manipulate a pointer to point to another coffer

The victim accesses the private coffer by mistake

Approach: At most one coffer is accessible at any time for each thread

Result: Following manipulated pointers triggers **segmentation faults!**



Challenge 3: fate sharing

Problem: An error in FS libraries can terminate the whole process!

Approach:

- 1. Setjmp before user-space FS operations
- 2. Hook the SIGSEGV handler
- 3. Jump back and return error code

Result: Segmentation faults are reported to the application as an FS error code!

```
SIGSEGV Handler
                                check_segv_reason(...);
                                longjmp(&ctx, errcode);
           FS Lib
if ((err = setjmp(&ctx))) {*
  return err;
                                void call_fs_mkdir(...)
call_fs_mkdir(...);
                                ... // seg fault here
```

ZoFS: An example user-space NVM FS library (µFS)

Directory

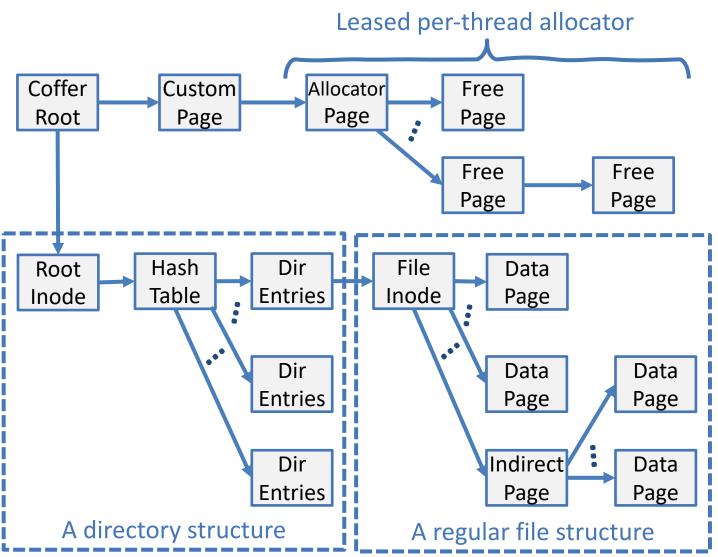
Adaptive two-level hash tables

File structures

Simple direct/indirect data blocks

Local space management

Leased per-thread allocators



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Coffer

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Evaluation

Evaluation Questions

- Can ZoFS scale and fully exploit NVM performance?
- How much performance benefit comes from the direct updates in user space?
- How does ZoFS perform in synthetic workloads and real applications?

Evaluation Setup

Two 10-core Intel® Xeon® Gold 5215M CPUs

384 GB DDR4 DRAM

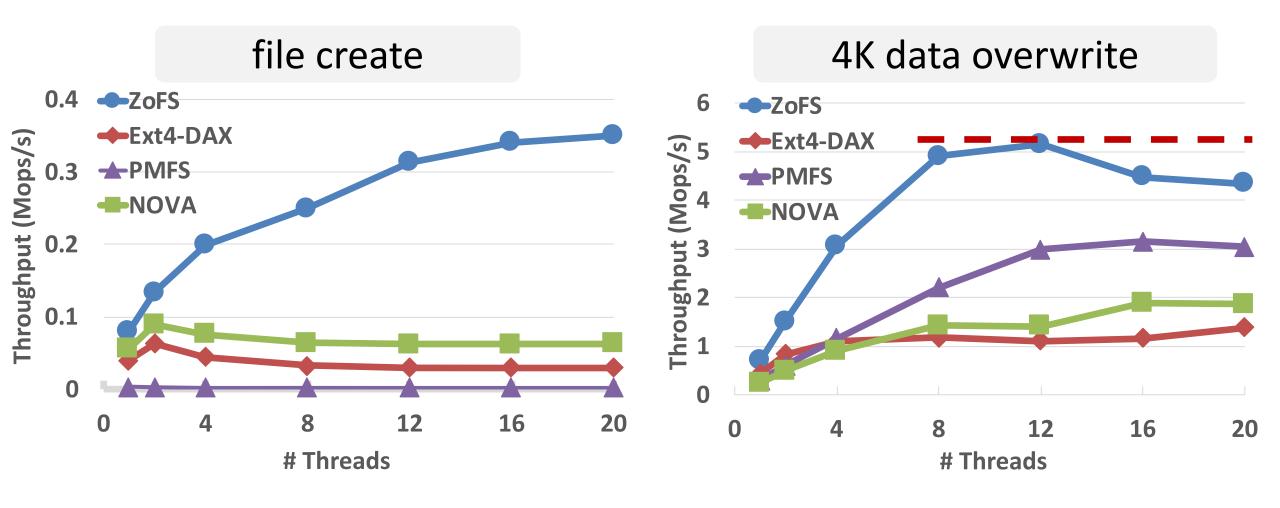
1.5 TB Intel® Optane™ DC Persistent Memory

All experiments on NUMA 0 with hyper-threading disabled

File Systems: Ext4-DAX, PMFS, NOVA, Strata

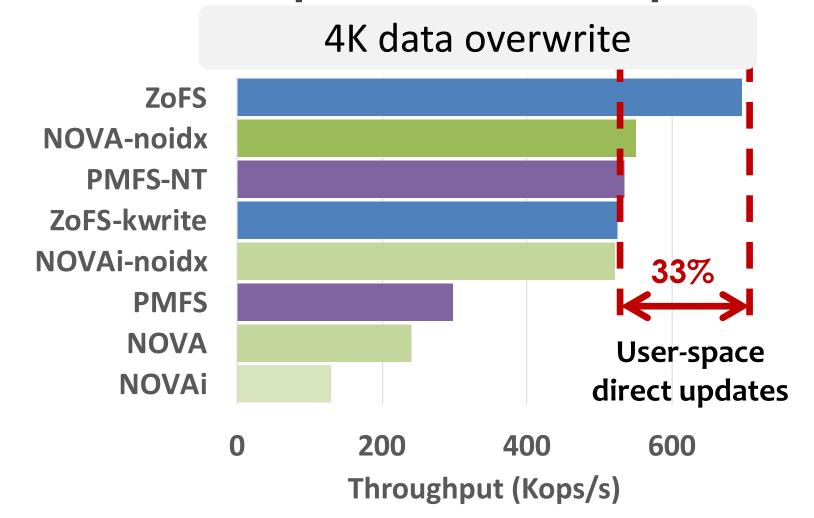
Benchmarks: FxMark, Filebench, LevelDB and TPC-C on SQLite

FxMark



ZoFS scales well and reaches the maximal NVM bandwidth of our platform!

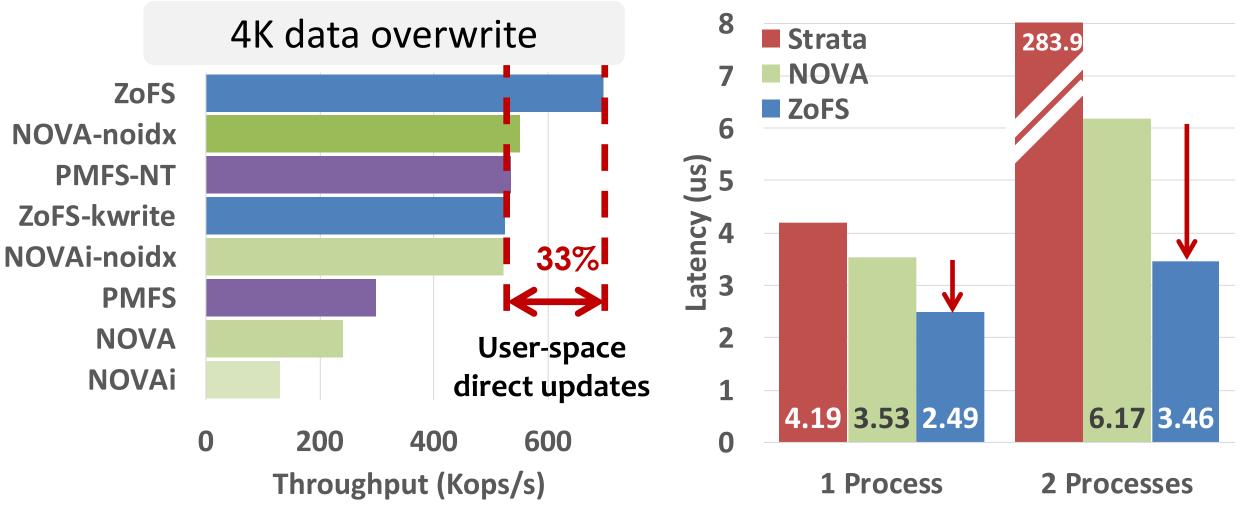
Breakdown: direct updates boost the performance



ZoFS-kwrite: implement write in kernel and call via system calls

Direct updates in user space improves the performance by 33%

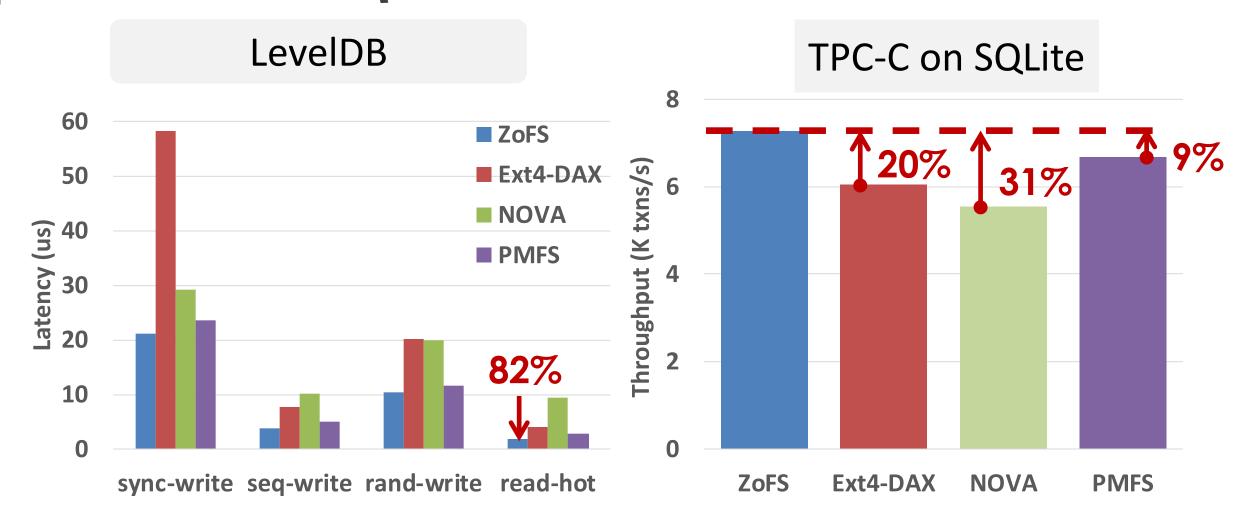
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ZoFS-kwrite: implement write in kernel and call via system calls

Direct updates in user space improves the performance by 33%

LevelDB and **SQLite**



ZoFS reduces LevelDB latency by **up to 82%** and improves SQLite throughput by **up to 31%**

Conclusion







- Non-volatile memory: fast, persistent, and byte-addressable
- Problem: no direct metadata updates in user space, underexploited
 NVM performance
- Coffers: separating NVM protection from management, directly managing data and metadata while embracing protection and isolation
- ZoFS built upon coffers show improved performance against existing NVM file systems

Thanks and Questions?:)